Claims

- A system for optimizing HTTP sessions between a plurality of clients and a plurality of servers having:
- a) a connection management interface device, said device comprising:
- i) buffer means for storing replies and requests from a plurality of servers and a plurality of clients;
- ii) software means for managing the connection management interface operation;
- $\label{eq:continuous} \mbox{iii) memory means for storing the software}$ means; and
- iv) processor means for operating the connection management interface device; and
- b) connection means for connecting the connection management interface device between a plurality of clients and a plurality of servers.
- 2. The system of claim 1 wherein the connection management interface device is capable of maintaining a keep-alive connection to a client even where a server has dropped its keep-alive connection with said device.
- 3. The system of claim 1 wherein the connection management interface device can distribute back-to-back requests over the same connection from one client to a plurality of servers or server processes.
- 4. The system of claim 1 wherein the connection management interface device fully proxies a web server.

- 5. The system of claim 1 wherein the buffer means is random access memory.
- 6. The system of claim 1 wherein the buffer means is flash memory.
- 7. The system of claim 1 wherein the buffer means is a disk memory.
- 8. The system of claim 1 wherein the software means includes means for managing the client TCP/IP connection.
- 9. The system of claim 1 wherein the software means includes means for managing the server TCP/IP connection.
- 10. The system of claim 1 wherein the software means includes means for rewriting the header of a reply containing dynamic content to include information about the size of said reply.
- 11. The system of claim 1 wherein the software means includes means for distributing back-to-back requests over the same connection from a client to a plurality of servers or server processes.
- 12. The system of claim 1 wherein the processor means include means for managing queues within the connection management interface device.

- 13. The system of claim 1 wherein the processor means include means for managing jobs within the connection management interface device.
- 14. A method for a connection management interface device connected between a plurality of clients and a plurality of servers in a computer network environment to enable a client to see a keep-alive connection even where the server has dropped the keep-alive connection comprising:
- a) buffering a reply containing dynamic content from a server until the entire reply is received;
 - b) determining the length of said reply;
- c) reformatting the header of said reply to include information about the length of said reply; and
 - d) sending said reply back to the client.
- 15. A method for a connection management interface device connected between a plurality of clients and a plurality of servers in a computer network environment to distribute back-to-back requests transmitted over the same connection from one client to a plurality of servers or server processes comprising:
- a) receiving and buffering back-to-back requests made by a client;
 - b) noticing stacked requests; and
- c) distributing said requests to a plurality of servers or server processes.

- 16. An apparatus for optimizing HTTP sessions between a plurality of clients and a plurality of servers commorising:
- a) buffer means for storing replies and requests from a plurality of servers and a plurality of clients;
- b) software means for managing the operation of the apparatus;
 - c) memory means for storing the software means;
- d) processor means for operating the connection management interface device; and
- e) connections means for connecting the apparatus between a plurality of clients and a plurality of servers in a computer network environment.
- 17. The apparatus of claim 14 wherein the buffer means is random access memory.
- 18. The apparatus of claim 14 wherein the buffer means is flash memory.
- 19. The apparatus of claim 14 wherein the buffer means is a disk memory.
- 20. The apparatus of claim 14 wherein the software means includes means for managing the client TCP/IP connection.
- 21. The apparatus of claim 14 wherein the software means includes means for managing the server TCP/IP connection.

- 22. The system of claim 1 wherein the processor means include means for managing queues within the connection management interface device.
- 23. The system of claim 1 wherein the processor means include means for managing jobs within the connection management interface device.
- 24. The apparatus of claim 14 wherein the connection means includes a TCP/IP connection between the apparatus and a client.
- 25. The apparatus of claim 14 wherein the connection means includes a TCP/IP connection between the apparatus and a server.